

Kapitel I.3 Mengen, Relationen, Abbildungen

Funktionen

```
> restart;
> f := proc(x)
  description "definition of a function {a,b,c,d} -> {1,2,3}";
  if x = a or x = b then f(x) := 1 elif x = c then f(x) := 2 elif x = d then f(x) := 3
  end if;
end proc;
f(a);
f(b);
f(c);
f(d);
```

1
1
2
3

(1)

Vorsicht in MAPLE!

Klammerung für Paare

```
> Graph_f := {[a,f(a)], [b,f(b)], [c,f(c)], [d,f(d)]};
Graph_f := {[a, 1], [b, 1], [c, 2], [d, 3]}
```

(2)

Vorsicht in MAPLE!

Zwei Varianten möglich.

(Besser gelöst z.B. in Matlab, wo zwischen Funktionsname und Funktionswert unterschieden wird)

output = funktionsname(input)

```
> restart;
f := proc(x)
  description "definition of a function {a,b,c,d} -> {1,2,3}";
  if x = a or x = b then f := 1 elif x = c then f := 2 elif x = d then f := 3
  end if;
end proc;
f(a);
f(b);
f(c);
f(d);
Graph_f := {[a,f(a)], [b,f(b)], [c,f(c)], [d,f(d)]};
```

Warning, `f` is implicitly declared local to procedure `f`
Warning, `f` is implicitly declared local to procedure `f`

1
1
2
3

$Graph_f := \{[a, 1], [b, 1], [c, 2], [d, 3]\}$ (3)

Bildmenge

```
> {f(a),f(b),f(c),f(d)};
                                     {1, 2, 3} (4)
```

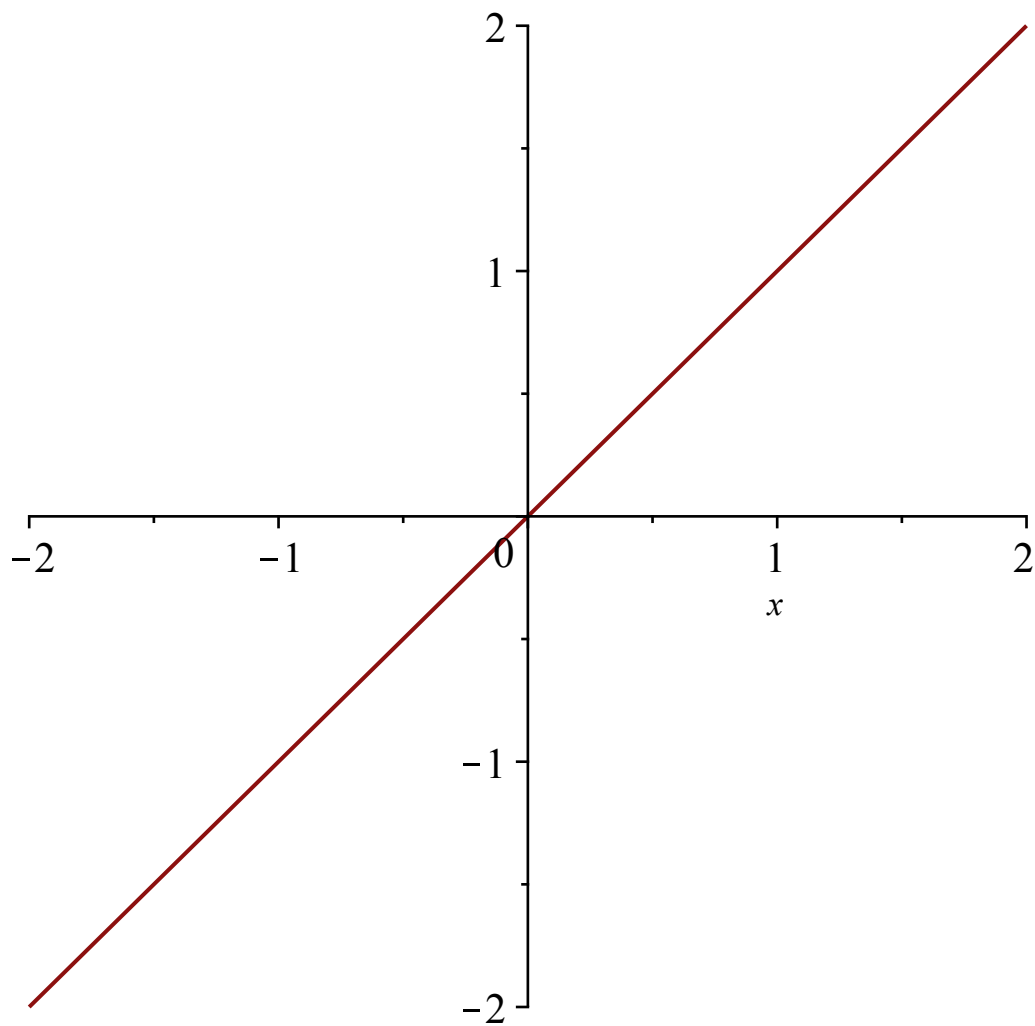
```
> M := { };
  for x in {a, c} do
    M := M union {f(x)};
  od;
                                     M := ∅
                                     M := {1}
                                     M := {1, 2} (5)
```

Urbildmengen

```
> for y in {1, 2, 3} do
  Urbild[y] := { };
  for x in {a, b, c, d} do
    if f(x) = y then Urbild[y] := Urbild[y] union {x} end if;
  od;
  print(y, Urbild[y]);
od;
  Urbild[1, 3] := Urbild[1] union Urbild[3];
                                     1, {a, b}
                                     2, {c}
                                     3, {d}
  Urbild1,3 := {a, b, d} (6)
```

Identitätsfunktion auf Teilbereich der reellen Zahlen

```
> restart;
> id := x → x;
  plot(id(x), x = -2 .. 2);
                                     id := x ↦ x
```

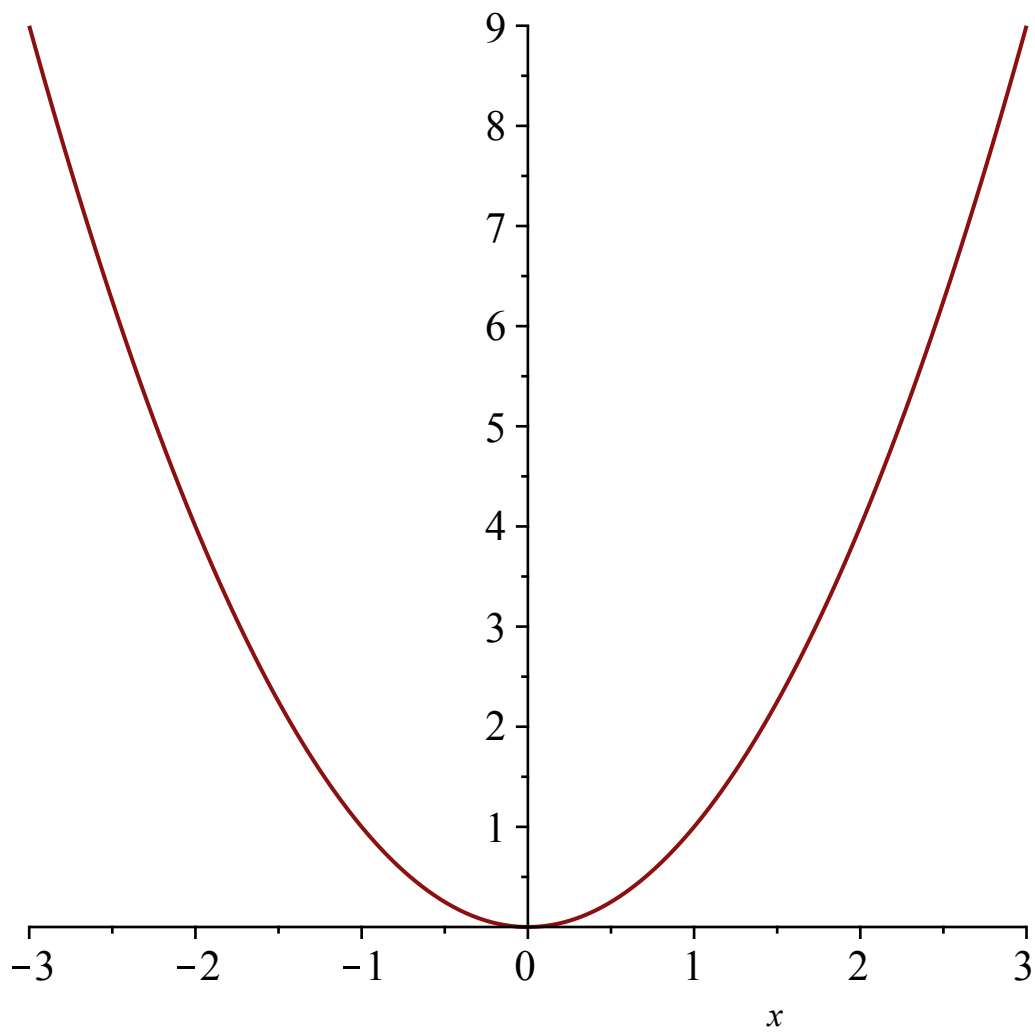


Quadratische Funktion (Graph ist Parabel)
Einschränkung auf nicht-negative reelle Zahlen
Wurzelfunktion als zugehörige inverse Funktion
"Spiegelung" an Identität

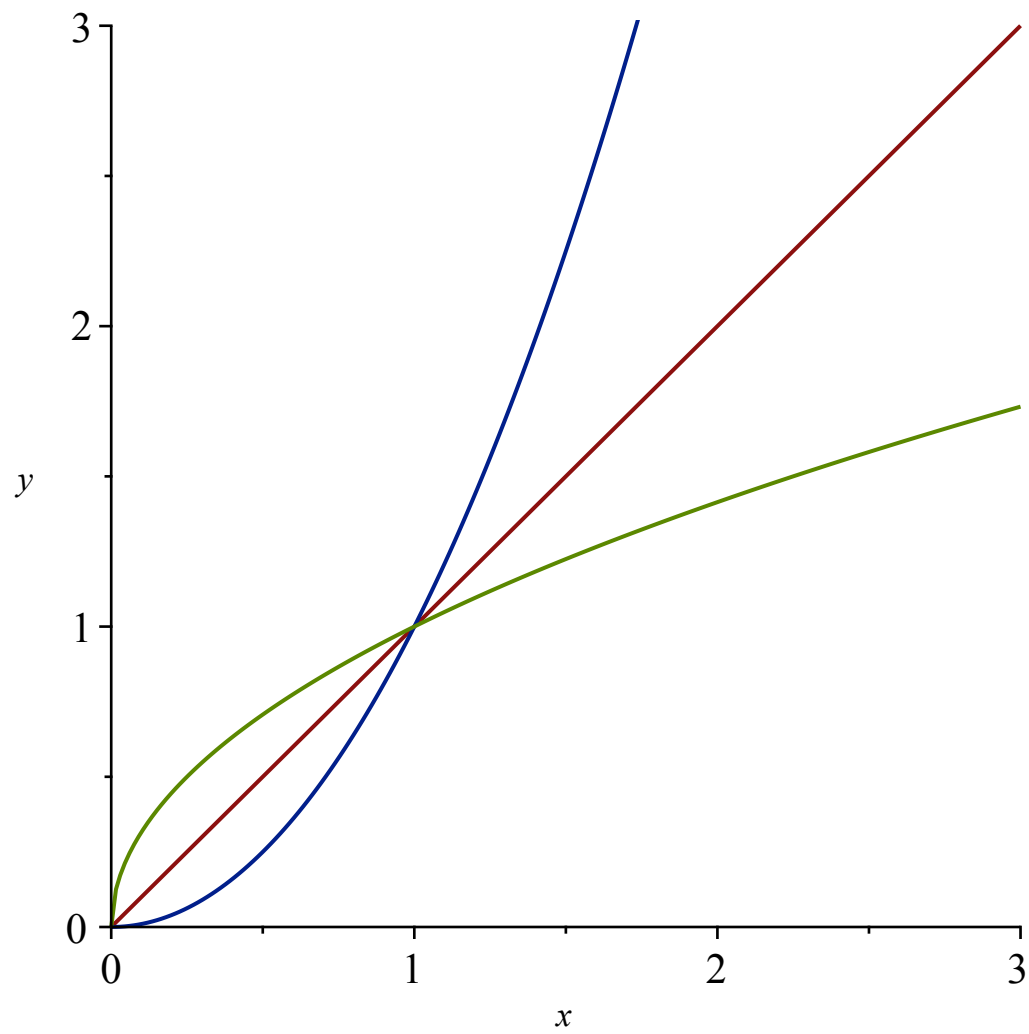
```
> restart;
```

```
> f := x → x2;  
plot(f(x), x = -3 .. 3);
```

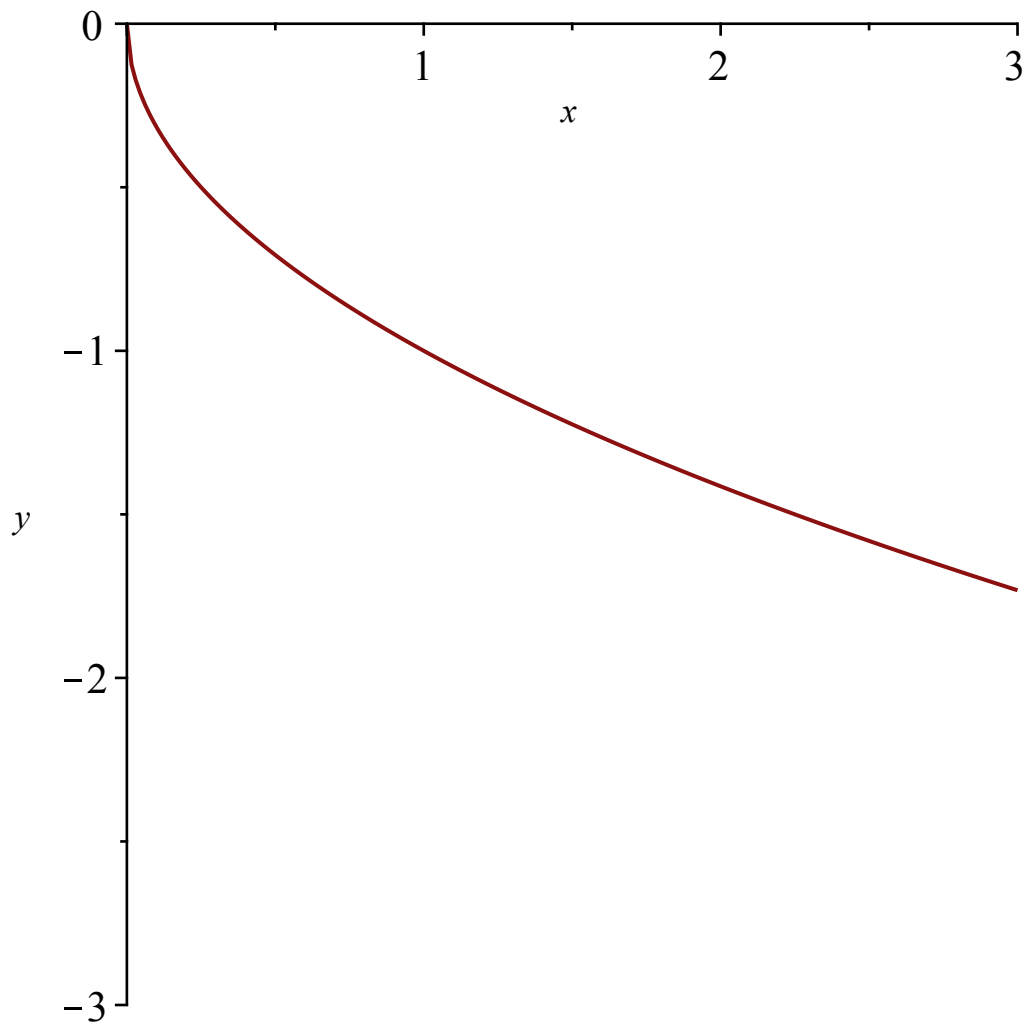
$f := x \mapsto x^2$

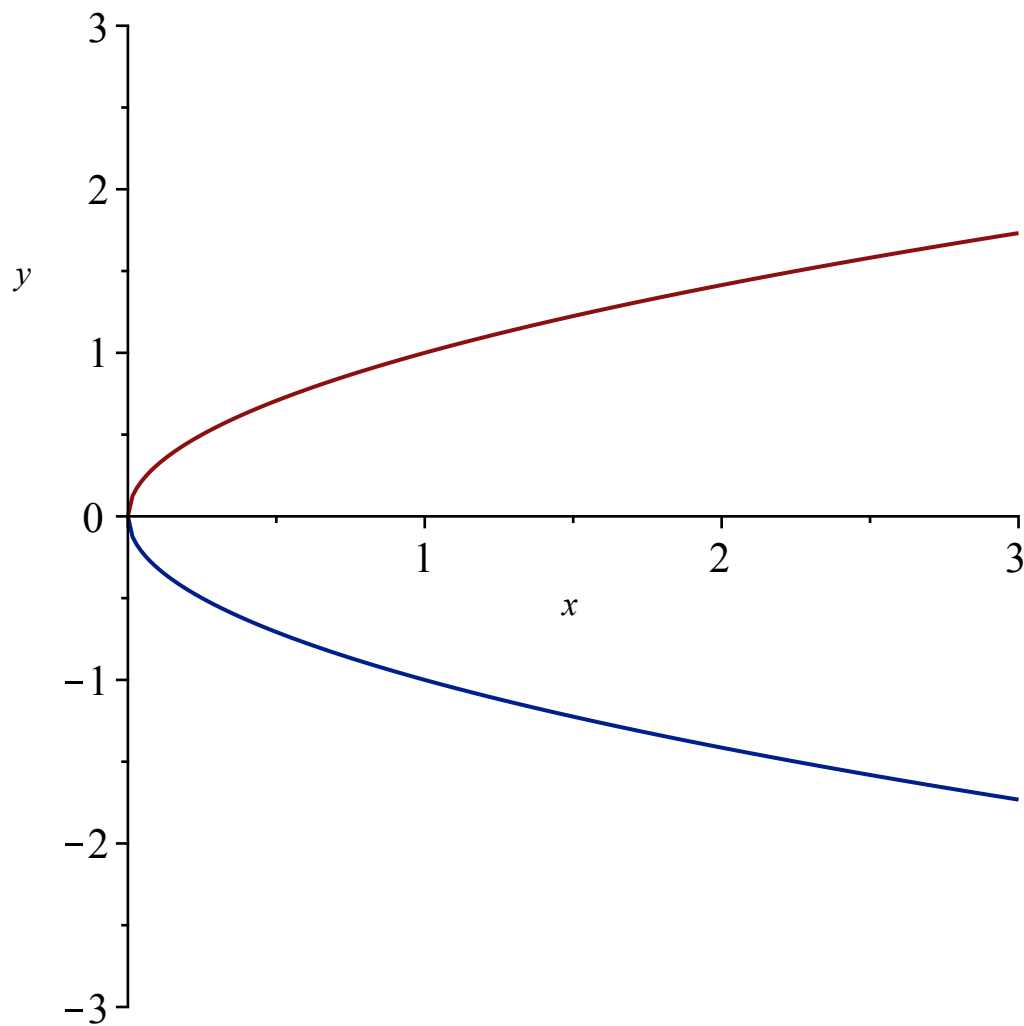


```
> plot({x, f(x), sqrt(x)}, x = 0 .. 3, y = 0 .. 3);
```



```
> plot(-sqrt(x), x=0..3, y=-3..0);  
plot({sqrt(x), -sqrt(x)}, x=0..3, y=-3..3);
```





Komposition

I.a. nicht kommutativ, d.h. $f(g(x))$ verschieden von $g(f(x))$

> *restart*;

> $f := x \rightarrow x^2$;

$g := x \rightarrow x + 1$;

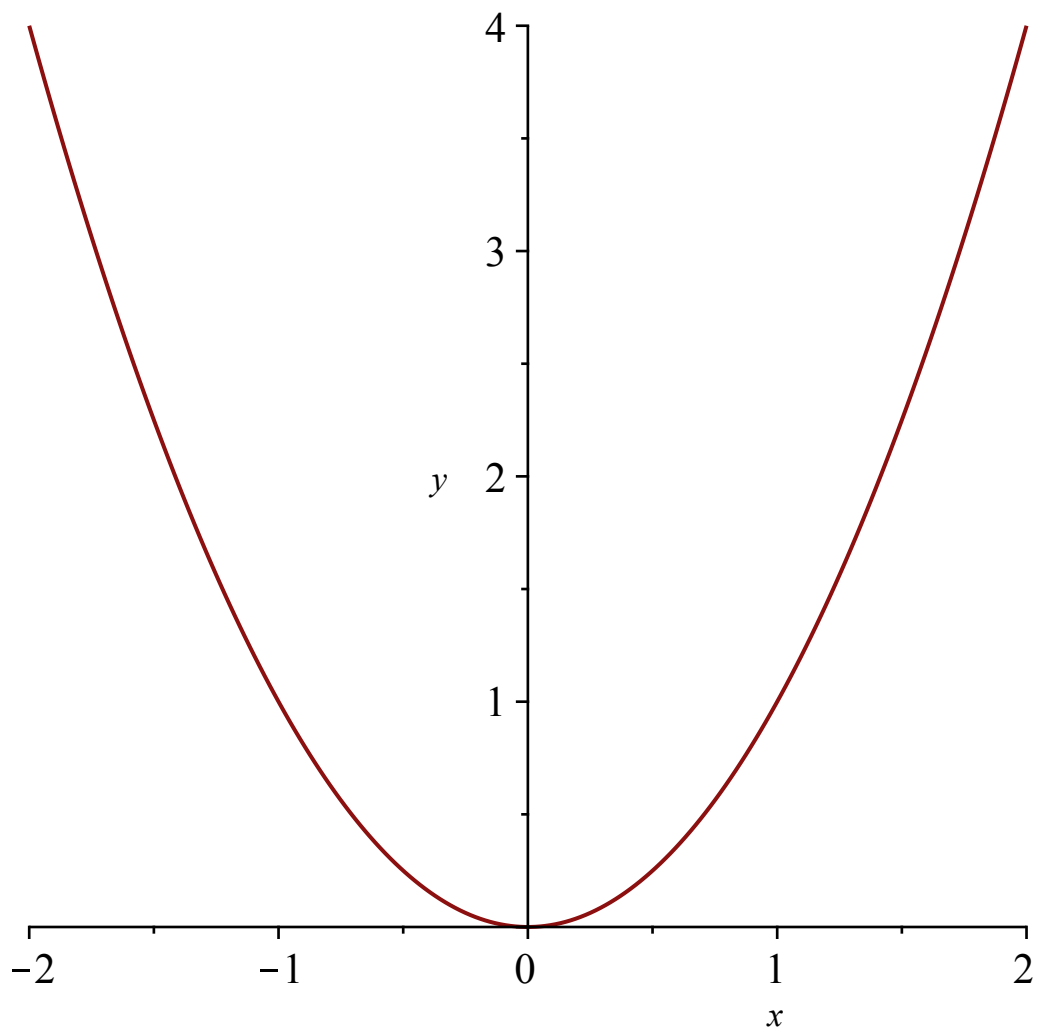
$f := x \mapsto x^2$

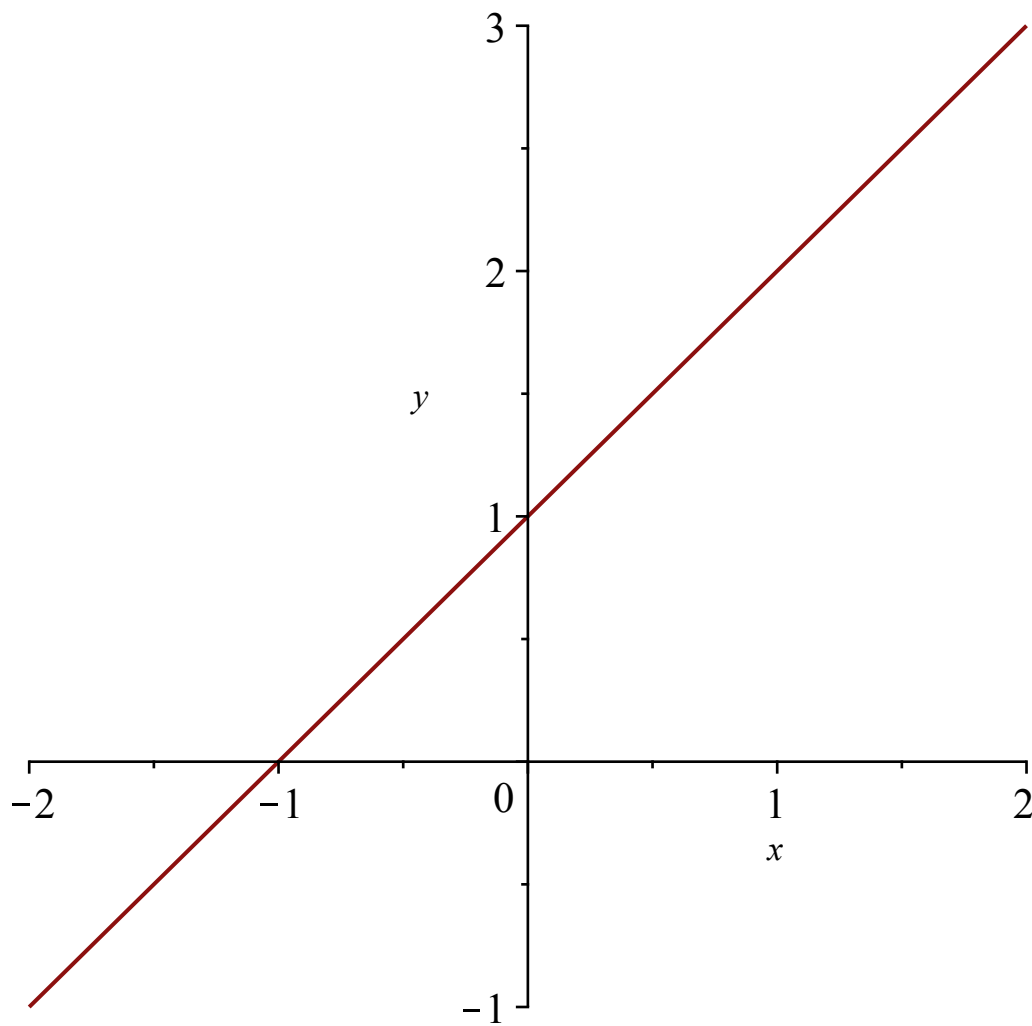
$g := x \mapsto x + 1$

> $plot(f(x), x = -2 .. 2, y = 0 .. 4)$;

$plot(g(x), x = -2 .. 2, y = -1 .. 3)$;

(7)





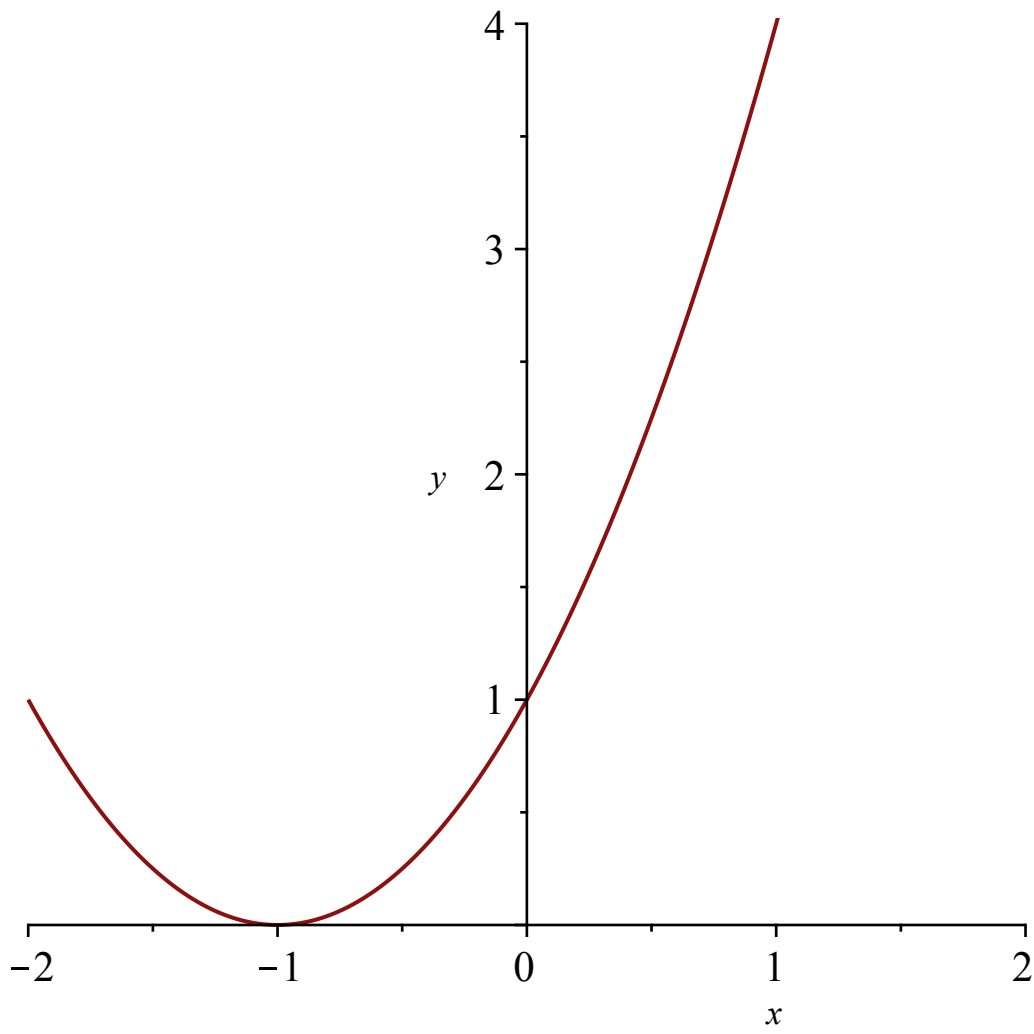
```
> a := -2;
  b := 2;
  c := 0;
  d := 4;
```

```
a := -2
b := 2
c := 0
d := 4
```

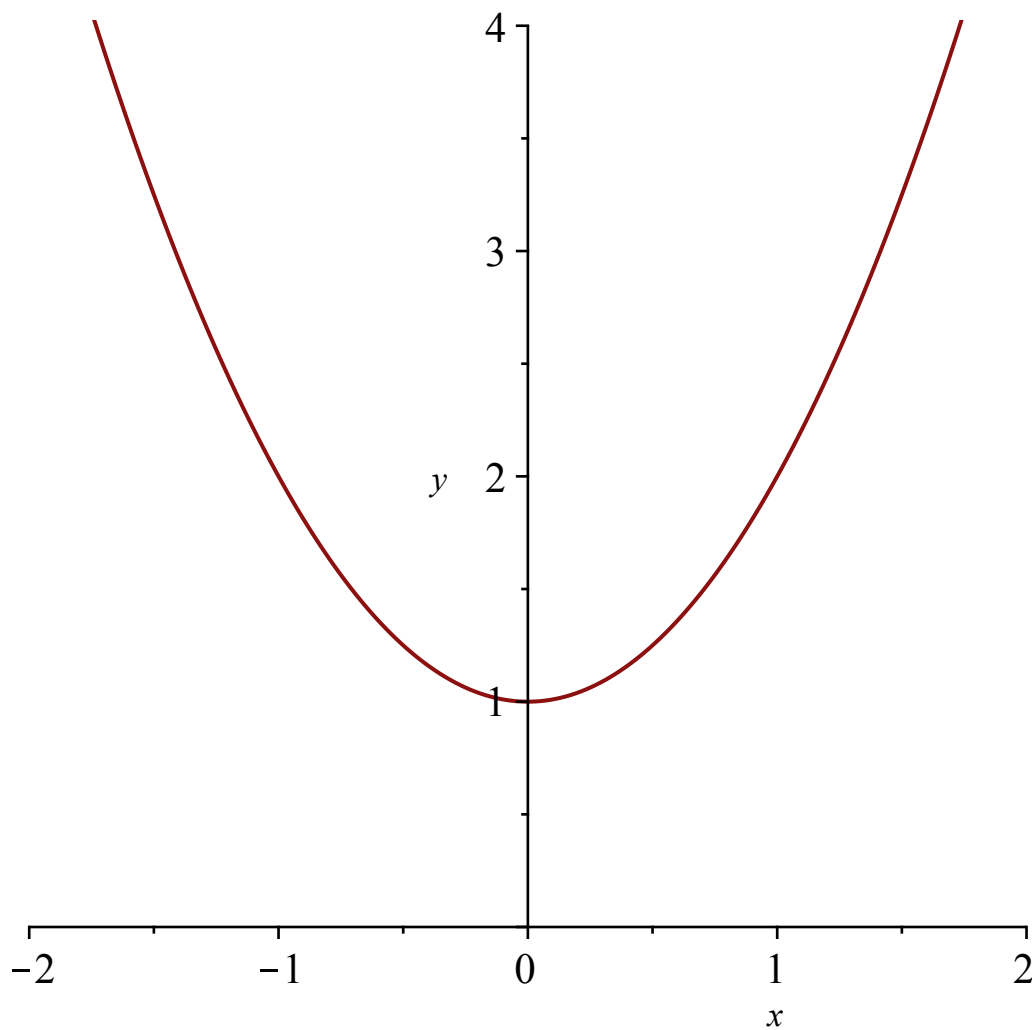
```
> f(g(x));
  plot(f(g(x)), x = a .. b, y = c .. d);
  g(f(x));
  plot(g(f(x)), x = a .. b, y = c .. d);
```

```
(x + 1)2
```

(8)



$$x^2 + 1$$



Komposition von quadratischer Funktion und zugehöriger inverser Funktion
(gilt für nichtnegative reelle Zahlen)

> *restart*;

> $f := x \rightarrow x^2$;
 $g := x \rightarrow \text{sqrt}(x)$;

$$f := x \mapsto x^2$$

$$g := x \mapsto \sqrt{x}$$

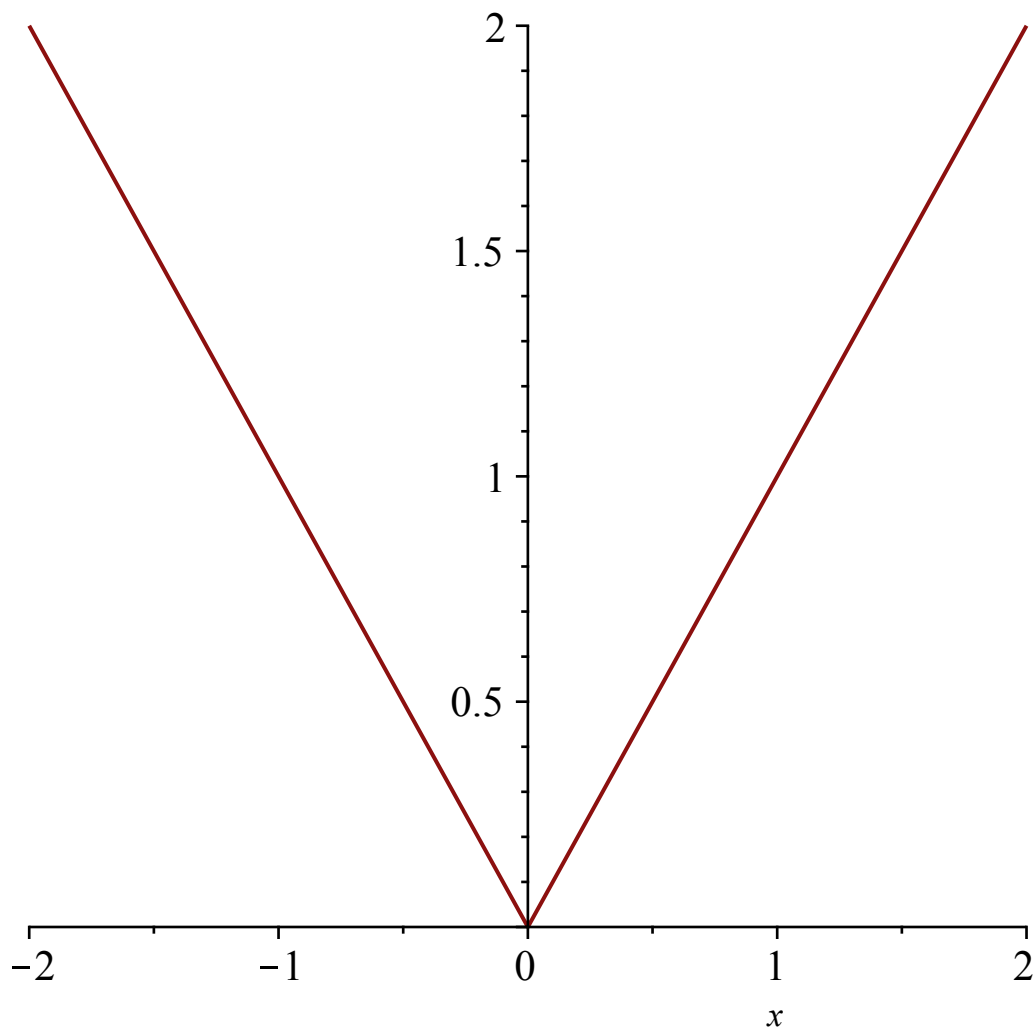
(9)

> $f(g(x))$;
 $g(f(x))$;

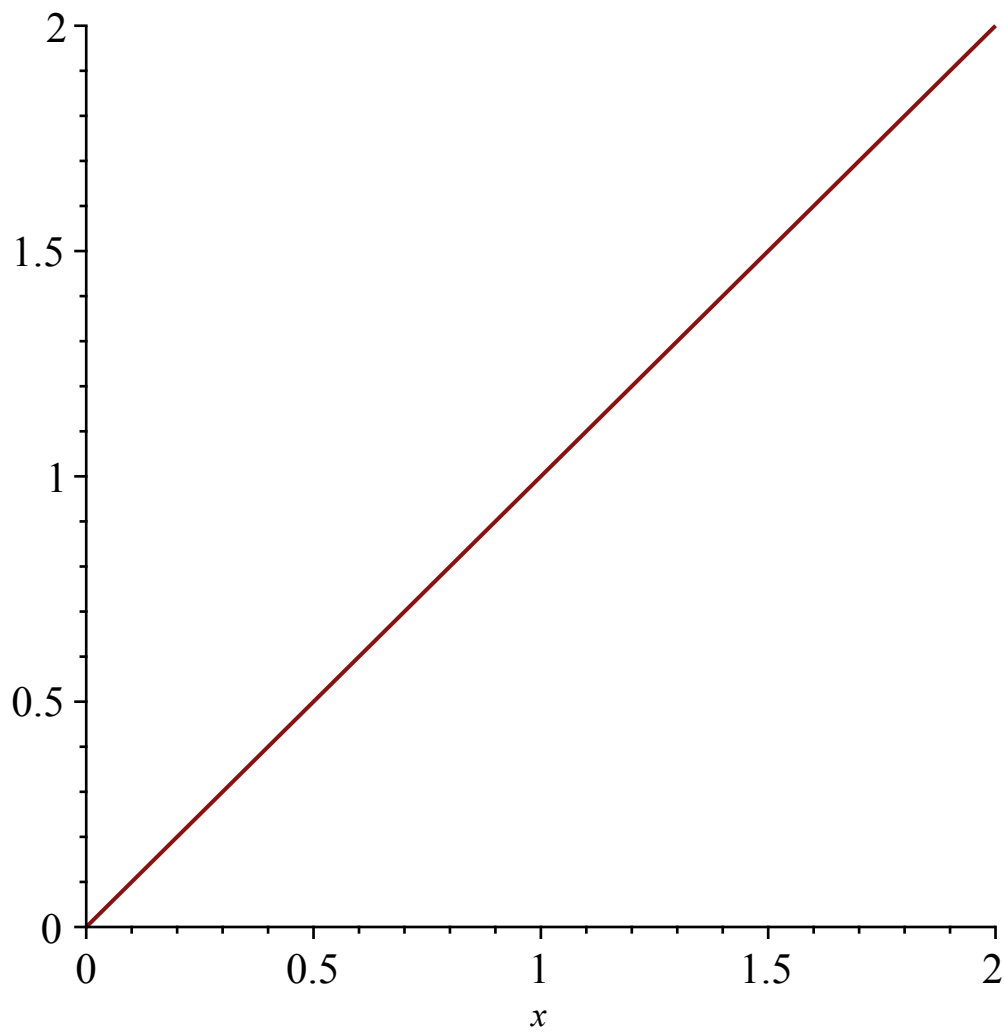
$$\frac{x}{\sqrt{x^2}}$$

(10)

> $\text{plot}(g(f(x)), x = -2 .. 2)$;



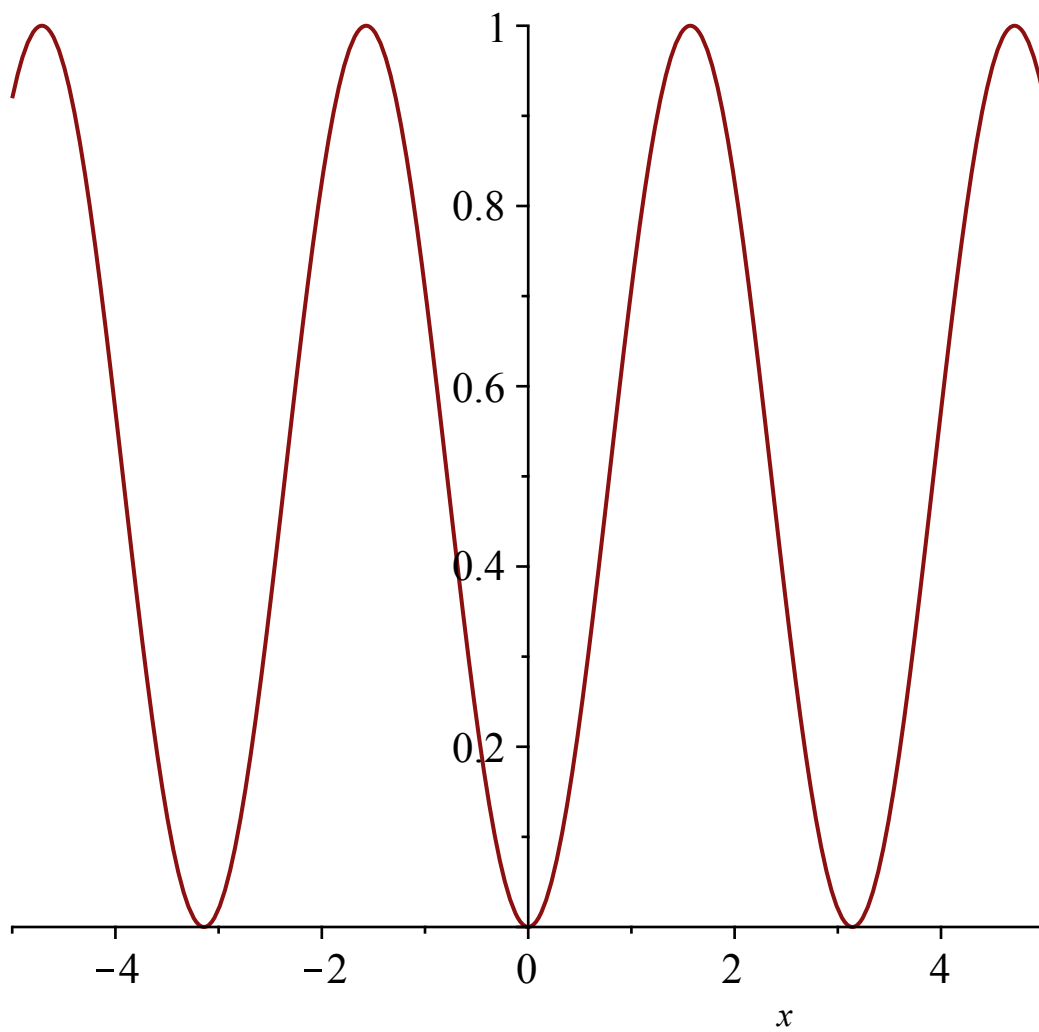
```
> plot(g(f(x)), x = 0 .. 2);
```



Komposition

```
> f := x → x2;  
g := x → sin(x);  
f(g(x));  
plot(f(g(x)), x=-5..5);  
g(f(x));  
plot(g(f(x)), x=-5..5);
```

$$f := x \mapsto x^2$$
$$g := x \mapsto \sin(x)$$
$$\sin(x)^2$$



$\sin(x^2)$

